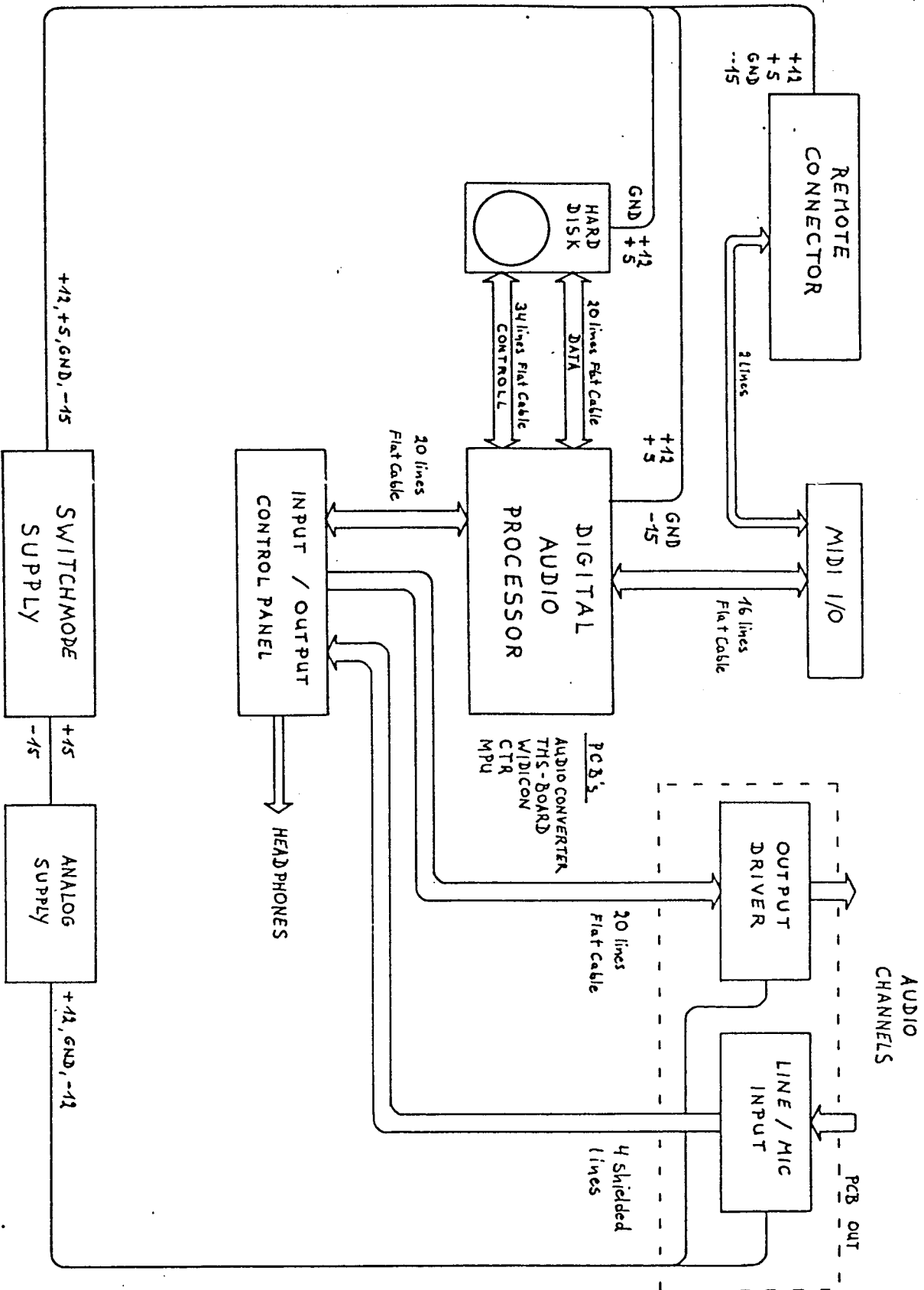


This Service Manual has been made to enable you to give your customer fast and efficient service with a minimum of difficulties for yourself. The reason you will be able to service this machine so effectly is because all really time consuming problems that can occur will probably be located on one of the four digital boards (MPU, CTR, WIDICON and TMS-board). These boards are so incredibly complex that, apart from very few exeptions, they have to be swapped if something goes wrong with them.

The HDU is a fully digital machine exept from the A/D and D/A converters. Because the HDU is able to do different tasks at the same time, e.g. loading sound data from the hard disk, playing the material back through the D/A converters, performing an audio effect with this material, receiving parameter inputs from the remote-commander, and performing visual control on the LC display, there are different processors to do all these jobs at the same time.

- a. a 68000 processor to supervise all processes in the HDU.
- b. a 68000 processor in the remote commander to do the display actions as well as the handling of user inputs and the communication to the HDU.
- c. a Hard Disk controller to control disk actions and to do data transportation into one of the DMA-RAM`s.
- d. two TMS 320 signal-processors to perform all kinds of audio-data processing and data movement from the A/D and to the D/A converters.

HDU - BLOCK DIAGRAM



The following is a more detailed description of the four digital boards in the HDU and their functions to give you some hints for finding out faulty boards.

To have access to the P.C.Boards in the card cage of the HDU, you have to open the frontpanel and also remove the top panel of the HDU. You than have access to the card-security-piece which must be removed also.

NOTE:

The bus-system of the motherboard of the HDU is not linear connected through all the slots. It is therefore necessary to keep the cards in the same order as the are installed.

All boards have the following power supply voltages on the same pins:

GND -15	+5	+5	GND
00-.....//.....++		++.....//.....00	
00+.....//.....++		++.....//.....00	
GND +12	+5	+5	GND

The first slot (at the bottom) is reserved for a hardware expansion and is not used in the standard hardware-set.

1. MPU board:

This board is located in the second slot (from bottom) in the PCB cage.

It contains the 68000 processor,
up to one megabyte RAM, build up of 256 kbit IC`s,
up to 8 EPROMS 128/256 kbit
a PIA (Parallel Interface) 68A21
a Timer 68A40
and the BUS Interface with 6 pcs. 74LS245

The control and timing is done by the PAL`s 1 to 5.
The 68000 main processor does the overall control of the HDU. The 68000 uses the dynamic RAM to store all the effect program data, the audio recording directory the data for the 6 songtables as well as the 100 softkey records.

When the HDU is powered up, or reset through the reset knob at the frontpanel, the entire machine program is loaded from the EPROMS into the RAM and is then executed only in RAM.

The PIA with the corresponding drivers are forming the PPG communication bus interface. The timer is mainly used to generate an periodic interrupt of 400 usec.

2. CTR board:

This board is located in the 3rd slot from the bottom. It contains a dualported RAM which is used to transfer data between the 68000 and the TMS signal-processors. It also includes three ACIA's 68A50 (serial interface). These are used for the two MIDI-Ports and the Remote Commander, which also makes use of the MIDI data format.

3. WIDICON board:

This board is located in the 4th slot from the bottom. It is probably the most important board in the HDU. It contains the winchester controller and the Buffer RAM which is used for all data transfers from and to the winchester drive. This RAM is dualported and has 4 DMA Channels:

- 1 for the 68000
- 1 for the Hard disk controller
- 2 for the 2 TMS 320 signal processors

The WIDICON also contains the master timing circuitry which is based on a 20 Mhz Cristal Oscillator.

4. TMS board:

This board is located in the 5th slot from the bottom. It has the two signalprocessors and the necessary timing and control generation on it. This board is responsible for all sound processing as well as for data transfers from the A/D and to the D/A converters.

As already mentioned above, these four digital p.c.boards are extremly complex, and it can only be recommended to find the faulty board by changing it against one board of your service board set.

The AUDIO CONVERTER and Interface boards

The circuit diagrams for these boards are shown on the next pages of this manual.

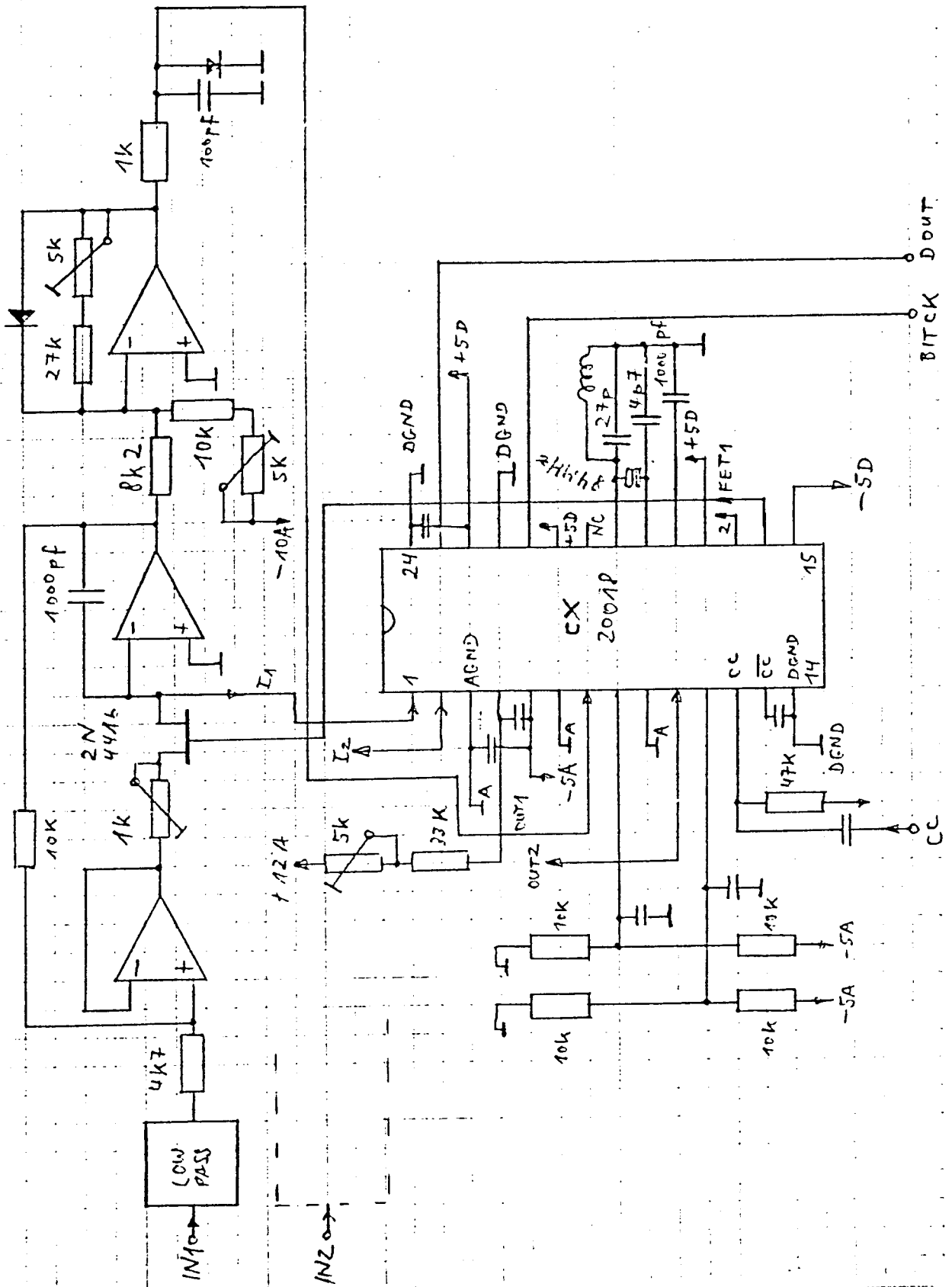
The AUDIO CONVERTER board is located in the last slot at the top of the card cage. It contains two Sony CX 2017 dual 16 bit D/A converters and one Sony CX 2018 dual A/D converter.

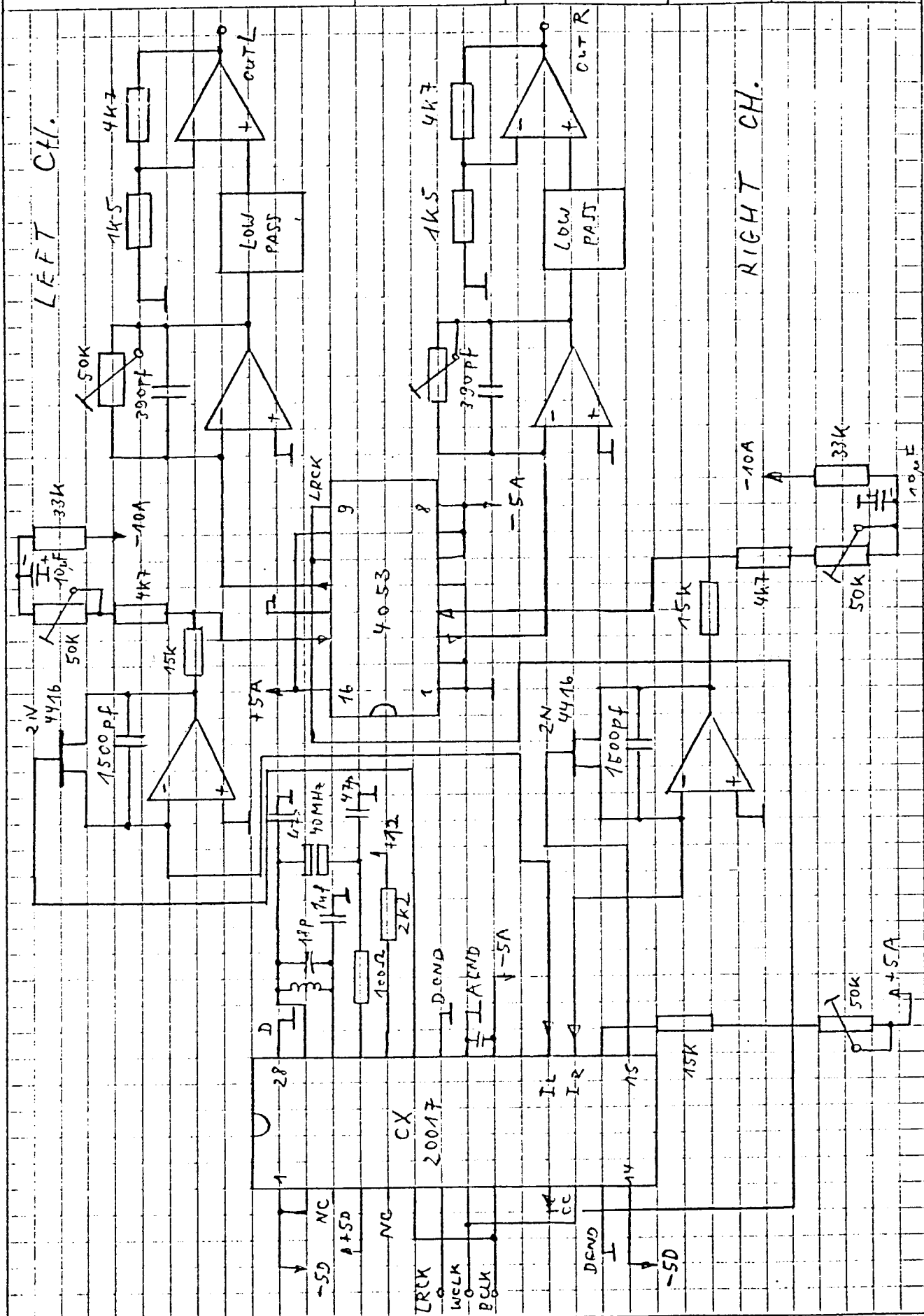
The audio data is entering the board in 16 bit parallel format and is then transferred into a serial data stream, which is feed into the D/A converters. In opposite a serial data stream is supplied from the A/D converter and is feed into a shift register which converts it into 16 bit words, which are going onto the bus-connector.

The timing diagrams of the conversion process are shown below.

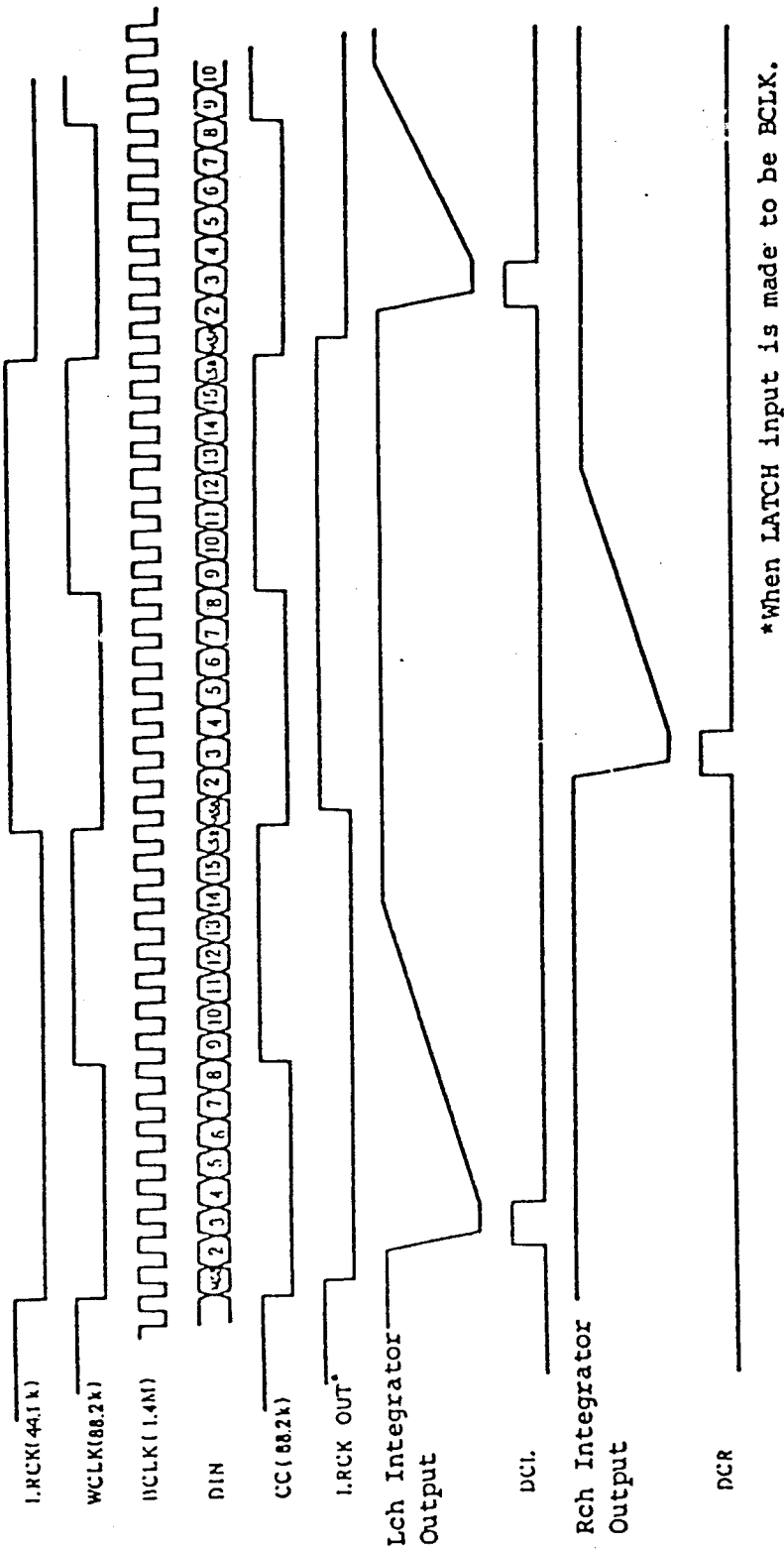
A/D - Conv.

5.86

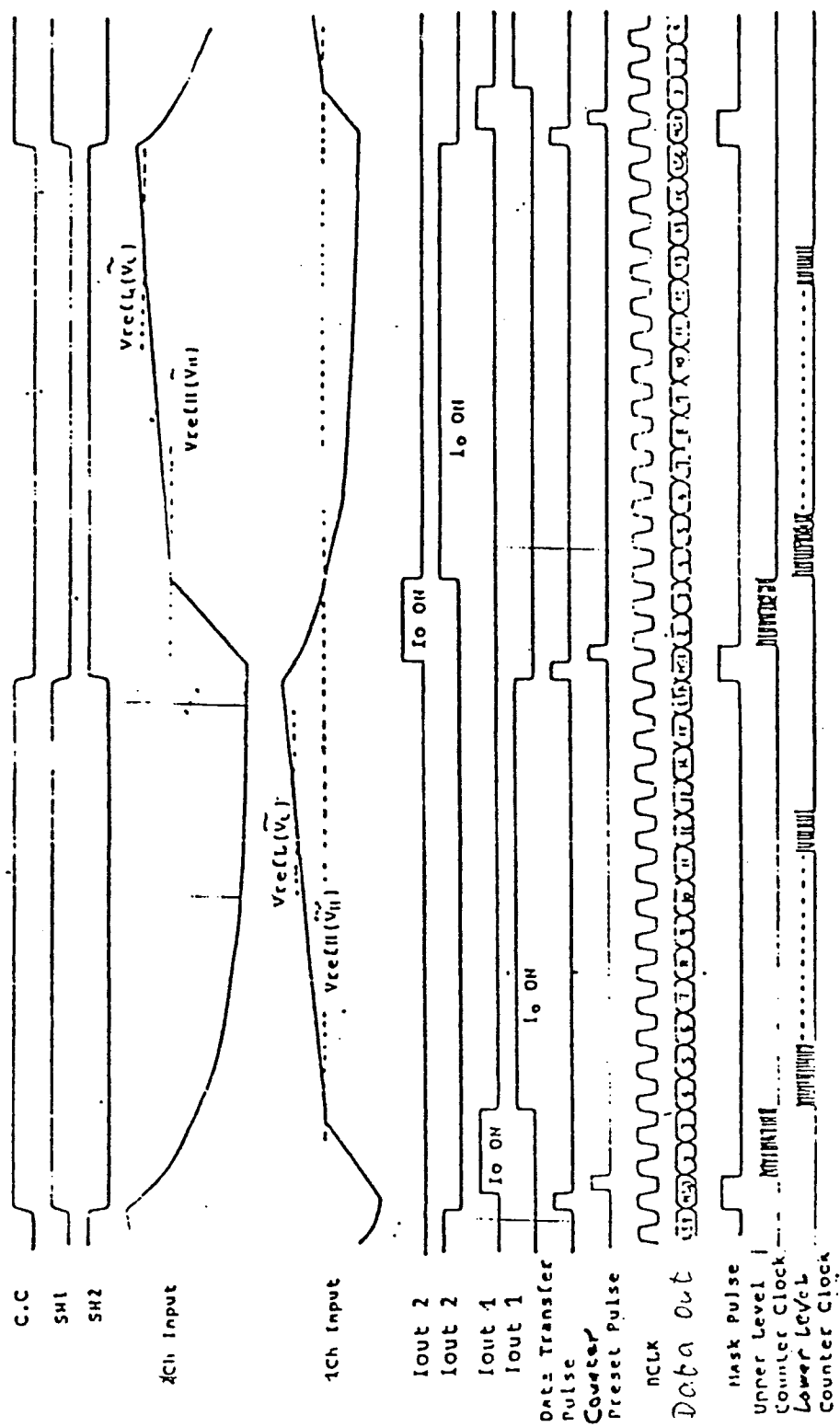




Operation timings of the D/A converter:



Operation timings of the A/D converter:



Adjustements of the AUDIO CONVERTER board:

The following adjustments are to do on this board for proper audio conversion:

1. power up the HDU and wait until the message "HDU is ready" appears in the display. Wait approx. 10 minutes to let the machine warm up.
2. enter program 009 (ALL OFF) on Page 2. This program sets all four D/A converters to zero.

All testpoints in the following description are Pin 6 of the marked IC's.

D/A Zero Adjustment:

3. Measure with an oscilloscope at testpoint 1. Adjust with trimpot 1 to get a positive peak of 4 volts.
4. Measure at testpoint 2, and adjust with trimpot 2 until a positive peak of 4 volts is set.
5. Measure at testpoint 3, and adjust with pot 3 to exact 0 volts. Do the same for testpoint 4,5,6 corresponding to pots 4,5,6.

A/D Zero Adjustment:

6. enter PAGE 1, set the machine to RECORD and go until the message "Waiting for Start" appears in the display. Do not start. Set the rotary switches at the frontpanel to 0 db setting. Do not supply any audio signal to the inputs of the HDU.
7. Measure at testpoint 3, and adjust with pot 11 to exact 0 volts.
8. Measure at testpoint 4, and adjust with pot 12 to exact 0 volts.

D/A Output level Adjustment:

9. Reset the HDU with the reset button.
10. Enter Program 008 (direct through) on page 2.
11. Supply a sine wave signal with approx. 1kHz and approx. -10 db level to Input 1 of the HDU.
12. Measure the 1. Output and adjust with Trimpot 7 so that the output has exact the same level as the input signal. Do the same for outputs 2,3,4 and corresponding trims 8,9,10.

A/D Distortion Adjustment:

- 13. Enter Program 000 (direct through stereo) on page 2.
- 14. Insert a small audio signal at the inputs and adjust with pots 13 and 14 for minimal audible distortion.

Overflow LED Indicator Adjustment:

- 15. Set the IN and OUTPUT attenuators at the front both to 0 db.
- 16. Insert a -5 db sine wave into one of the inputs. Adjust the threshold with the trimpot on the FRONTPANEL P.C.B.

The Analog Interface boards

The In and Output Drivers and Amplifiers which provide the right levels for the A/D and D/A Converters are located on separate p.c.boards which are mounted at the front, and backpanel of the HDU.

The microphone preamplifier and the Output drivers are located at the back panel closely to the IN and OUT XLR connectors.

The preamplification is done by a special IC, the SSM 2015. The gain of this circuit can be adjusted with the rotary switch at the back.

The outputs of the SSM 2015 as well as the outputs of the balanced line input amplifiers are fed to the front and are connected to the FRONTPANEL pcb.

Here the signals can be adjusted with the input attenuator to +10, 0, -10 and -30 db level. The output of this circuit is then fed into the AUDIO-CONVERTER board.

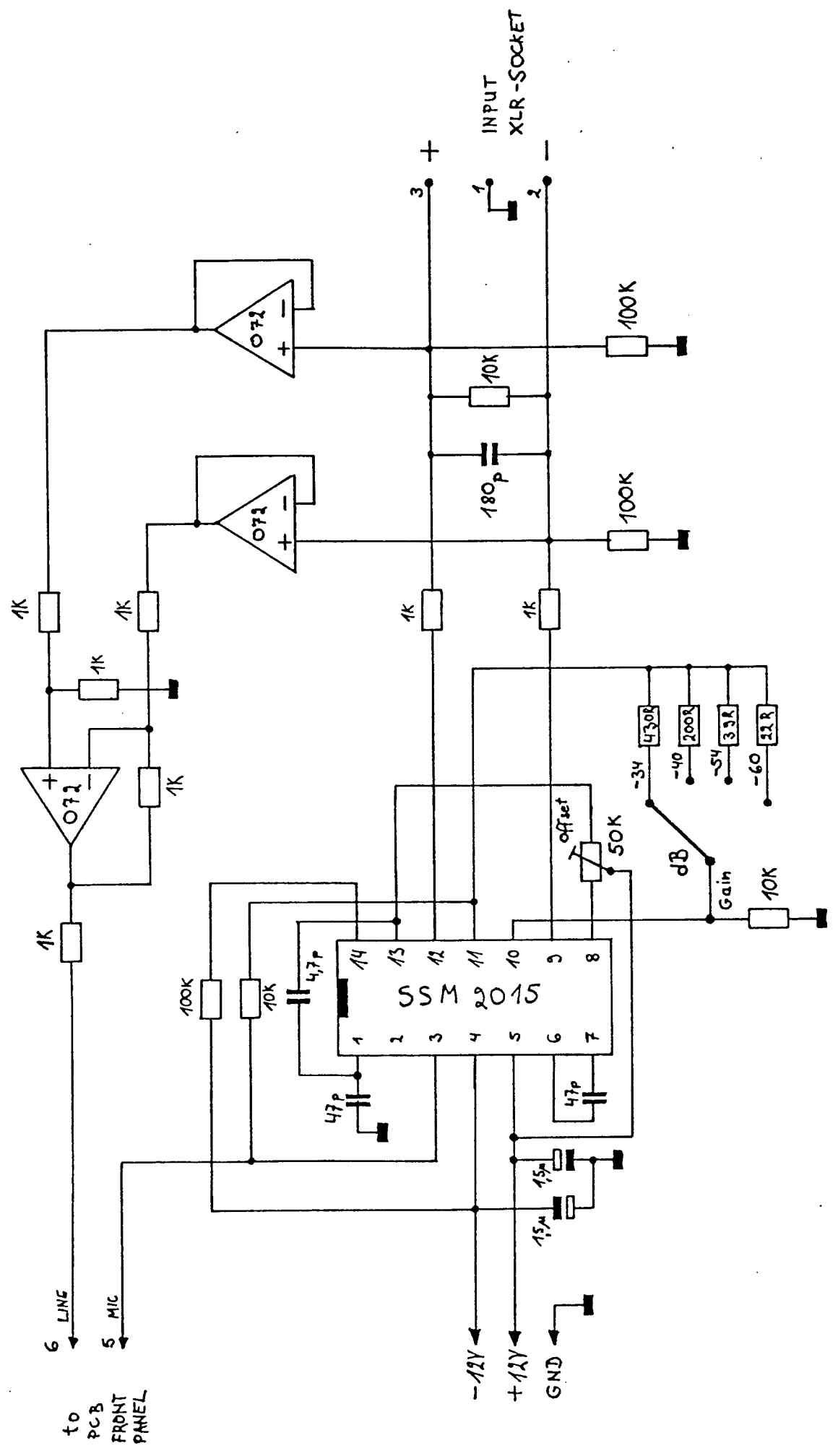
The four outputs of the AUDIO-CONVERTER board go back to the FRONTPANEL pcb. and are again adjusted to meet -30, -10, 0, and +10 db levels.

The headphone amplifier and the overflow circuit are also located on the FRONTPANEL board.

The adjusted four output signals are fed back to the Output driver board at the back of the HDU. Here they are converted to balanced outputs which are output to the XLR plugs.

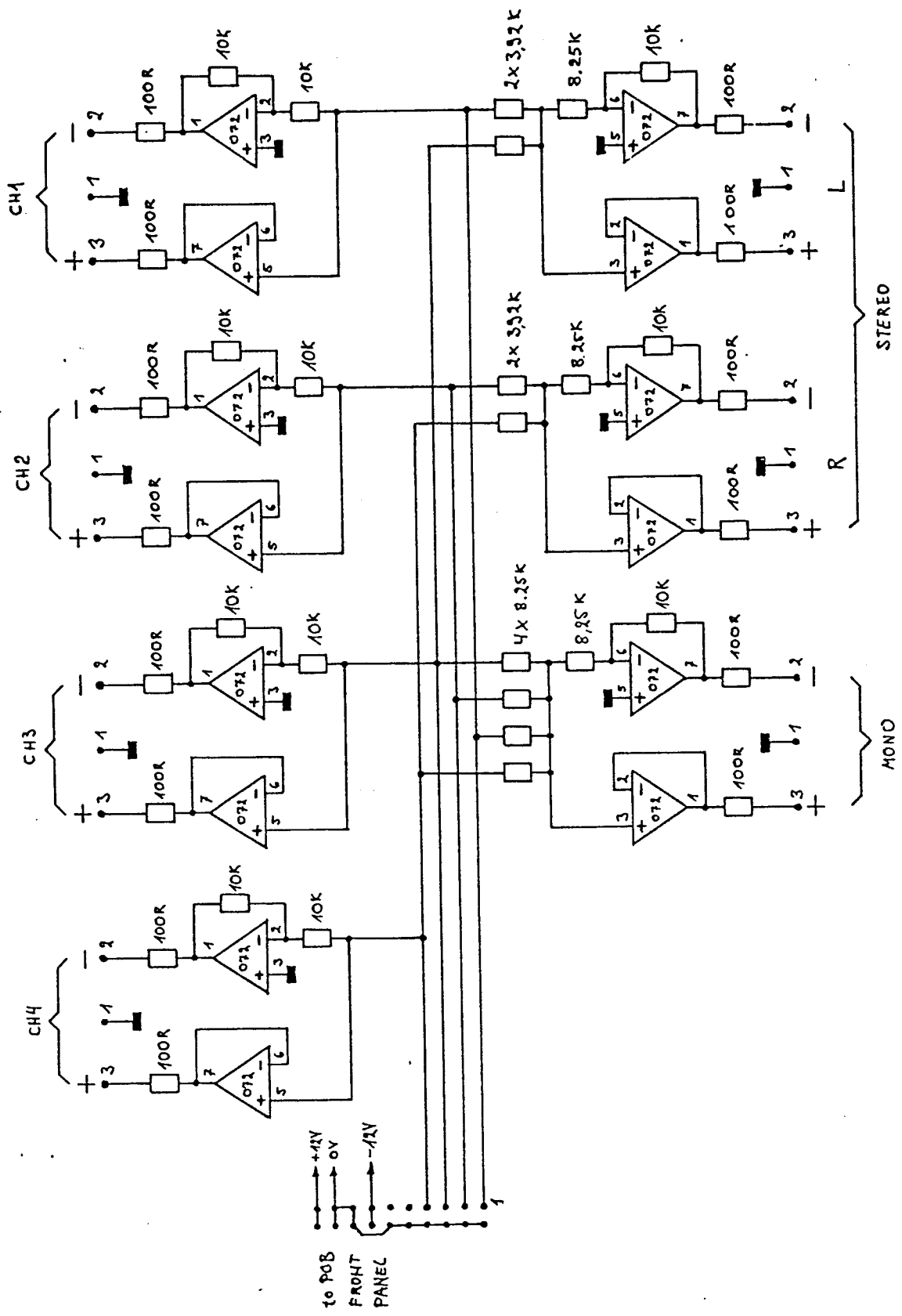
Diagrams of the described circuits are shown below.

MIC / LINE PRE AMP. PCB : OUT
CHANNEL 1





OUTPUT DRIVERS PCB:OUT 640



The COMMANDER

The remote commander of the HDU is a complete computersystem itself. The communication with the HDU is done via MIDI type interface, which also uses the MIDI data format. All commands from the COMMANDER to the HDU as well as handshake and other messages from the HDU back to the COMMANDER are in the format of Exclusive Messages making use of the PPG ID number.

All the components are mounted on a single p.c.board inside the commander. There are the following functional blocks:

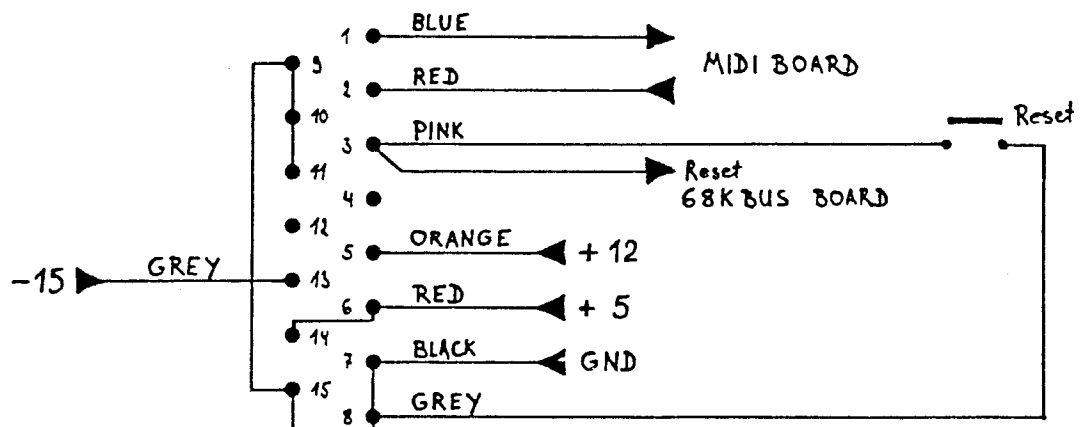
1. The 68000 processor
2. A RAM 1/2 Mbyte RAM block build up out of 256 kbit D-Rams.
3. Four 256 kbit EPROMS containing the software for the commander.
4. One PIA 68A21 (parallel Interface) controlling the keypad, the A/D converter channel select for inputting the pots.
5. One ACIA 68A50 (serial interface) for the communication between HDU and COMMANDER
6. One PTM 68A40 (Timer) for generating interrupts
7. One HD 61830 display controller for the l.c.d. This IC is soldered at the backside of the commander PCB. The display controller is working together with a 6116 static RAM.
8. All the timing and address select is done by the PAL's 1-4. The circuit diagram of these IC's is shown on the next page.

Note that also the power supply for the commander is coming via the connection cable to the HDU. It is therefore not possible to prolong this cable. If a longer connection between HDU and COMMANDER is demanded, we recommend to supply the COMMANDER with a separate power supply, and only connect pins 1, 2, 3 and 9, 10, 11 of the communication connectors.

REMOTE /COMANDER - CONNECTOR

		HDU	Comander
	1 ●	Data in	Data out
GND ● 3	2 ●	Data out	Data in
GND ● 10	3 ●	Reset	
GND ● 11	4 ●	N.C.	
N.C. ● 12	5 ●	+12	
-15 ● 13	6 ●	+5	
+5 ● 14	7 ●	GND	
GND ● 15	8 ●	GND	

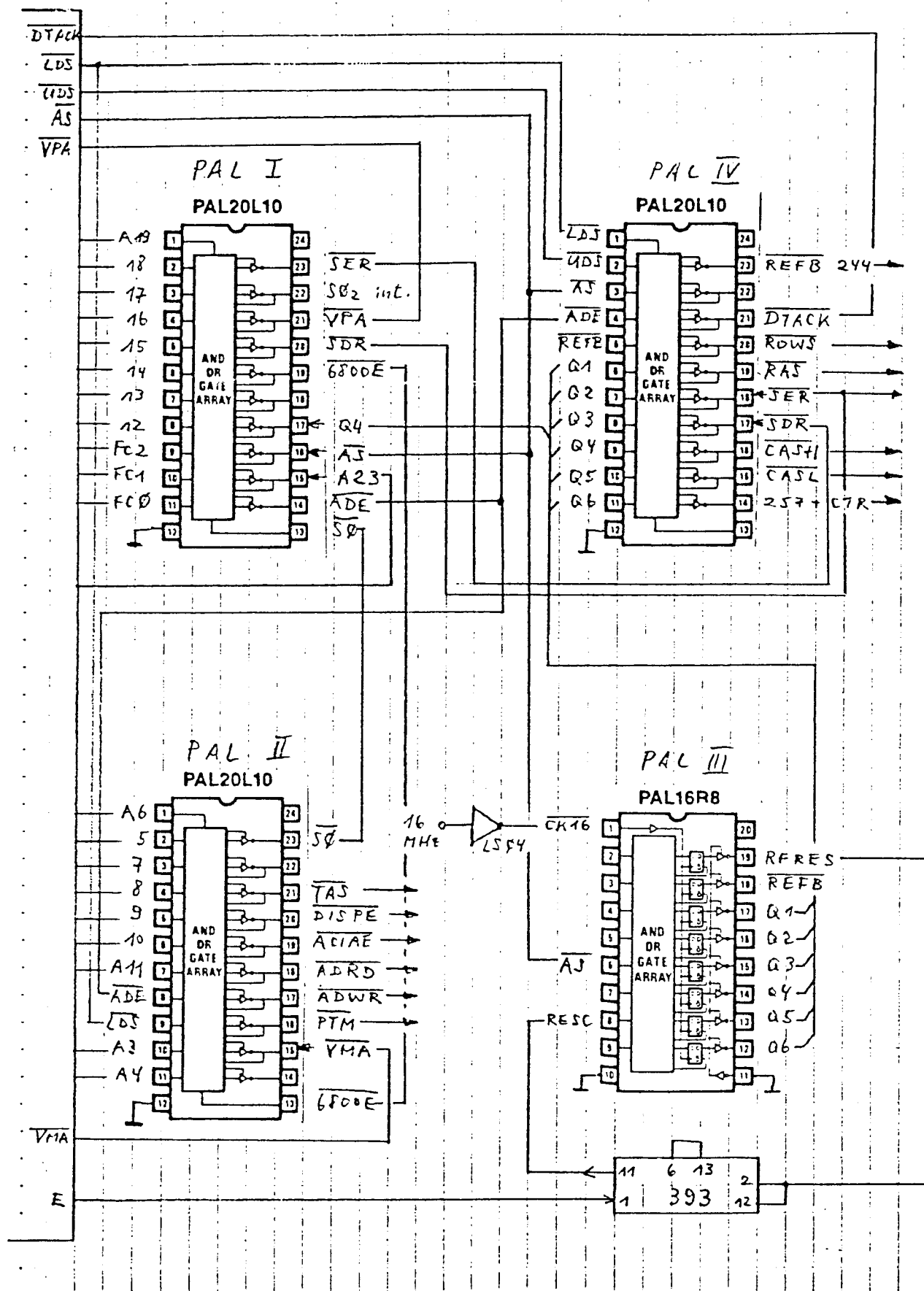
WIRING ON HDU - CONNECTOR

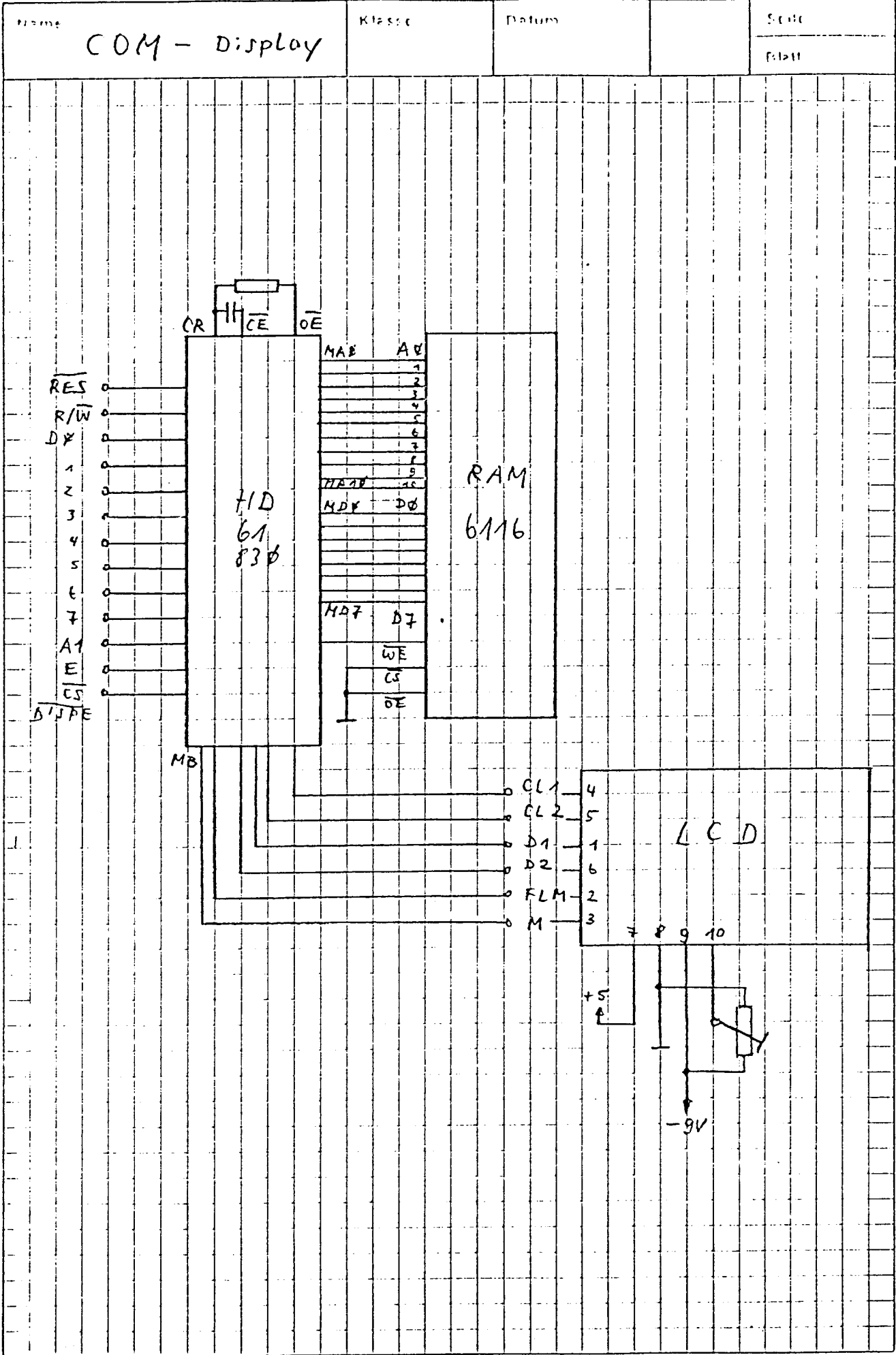


COM

HIDU

7. PL





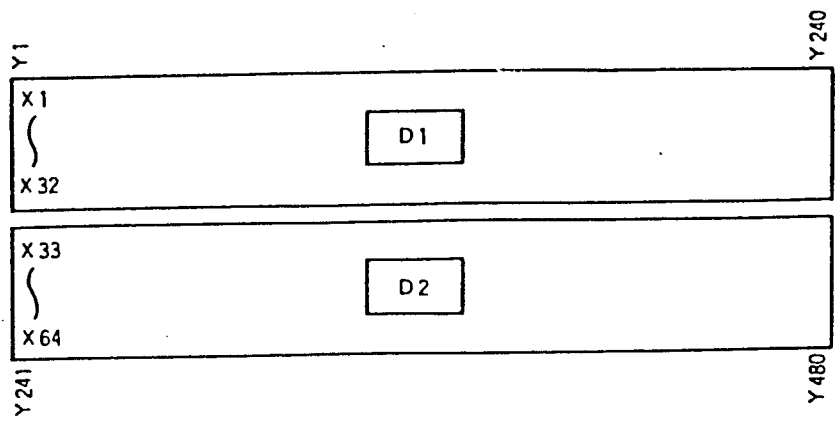


Fig. 4 Correspondence between display and data

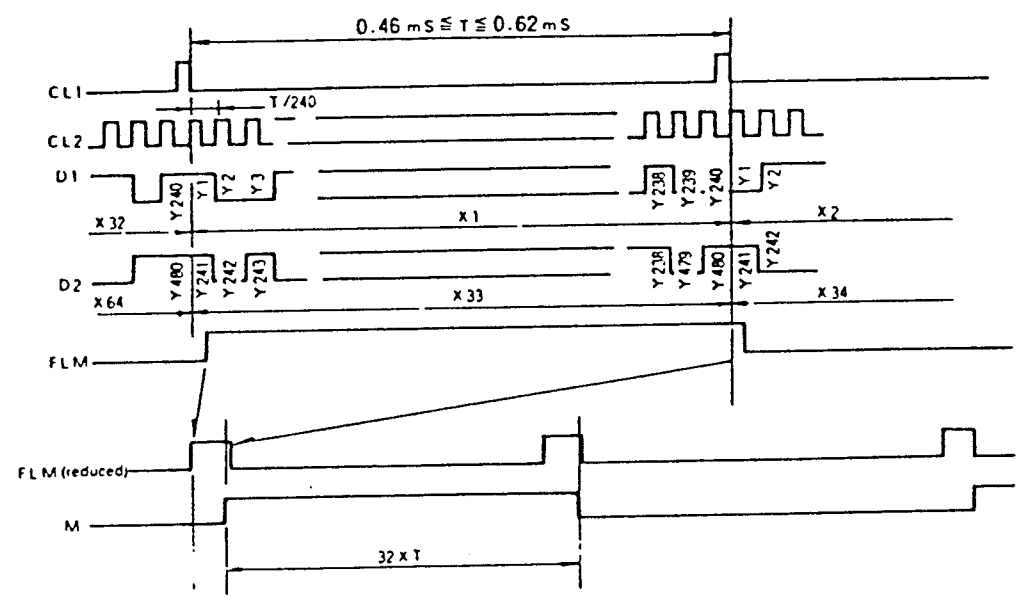
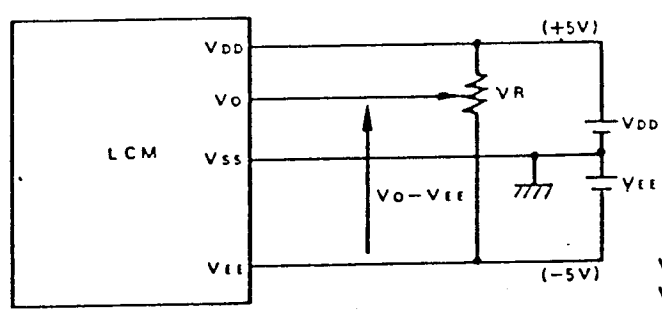
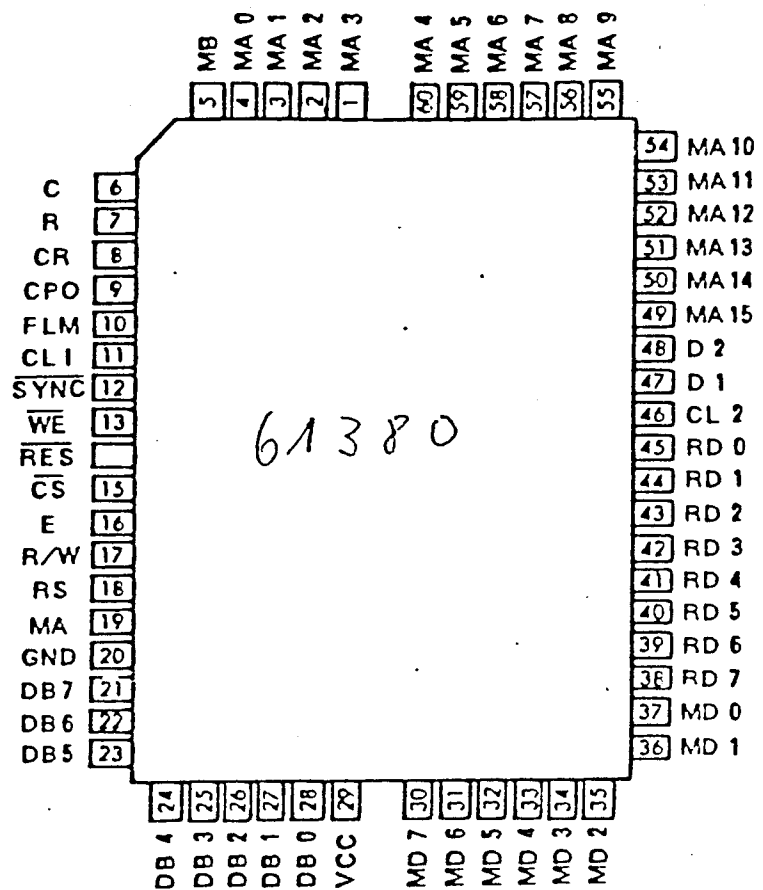


Fig. 5 Standard interface timing

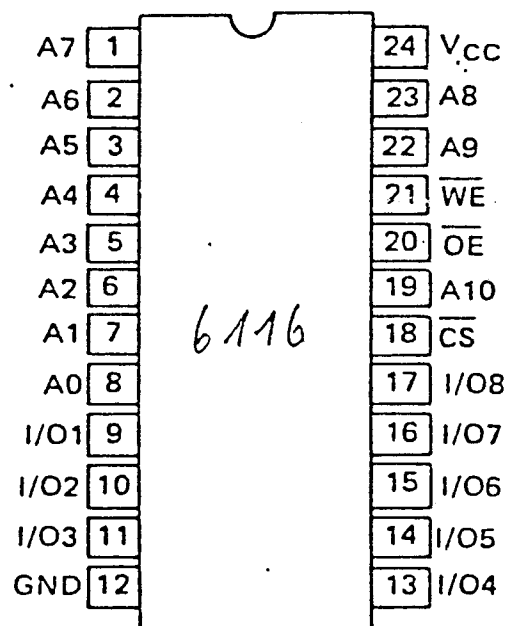


$V_0 - V_{EE}$: Power supply for LC drive
 V_R : $10k\Omega \sim 20k\Omega$

Fig. 6 An example of a power supply



(Top View)



(Top View)

The HDU power supply:

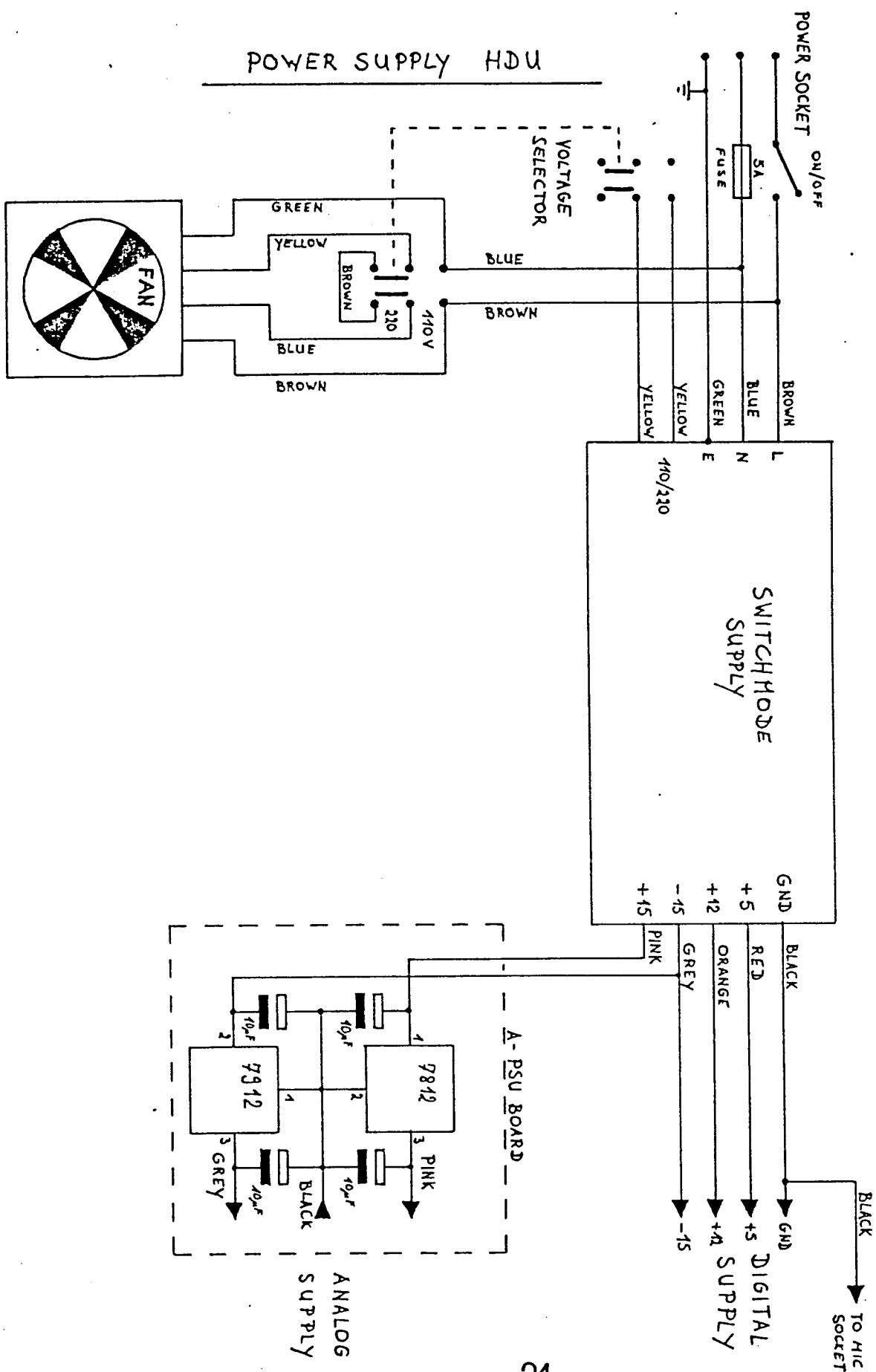
Because of the high power consumption of the circuits of the HDU, a Switch Mode Power Supply is used. This is a complete building block which is not manufactured by PPG.

It has its own fuse (besides the one on the backpanel of the HDU). The output voltages are:

+5 volt	24 amp.
+12 volt	5 amp.
+15 volt	2 amp.
-15 volt	2 amp.

From the + and - 15 volts a + and -12 volts, regulated to the ground of the analog circuits are generated. This is necessary to guarantee a minimum of noise from the analog circuits.

Note that the ground for these regulators is coming from the AUDIO CONVERTER board ! If the connectors are taken off from the AUDIO CONVERTER board the regulation cannot work.



The Winchester Drive of the HDU

The Winchester Drive is a 5 1/4 inch formfactor 85 Mbyte Hard disk drive type DK 511-8 from Hitachi. It has 10 heads and can access 823 cylinders. Specifications are listed below.

Lifetime is guarantied with 5 years or 20000 hours, see point 9 of the specs.

When the drive is powered down it automatically restores the heads in a save parking position. The shock resistance is about 10 times smaller when the drive is in operation, see point 4 of the specs.

The drive is supplied with +5 volts 2 amp. peak and +12 volts 5 amp. peak.

During formatting the bad tracks are memorised and after the formatting process they are written down on track 0 of the drive. After a power up reset or a manual reset this bad sector map is copied into RAM and the driver software takes care of it when acessing any tracks.

The trackmap can be displayed on the Commander display, by moving the cursor to the field: LOAD OLD WORLD on Page 0, then rolling to: GET SYS INFO by pressing the + key several times and then pressing EXecute.

Initializing the Winchester drive

There are some software repair utilities for the winchester drive.

In Software Version 1 these utilities can be found on the DIAGNOSTIC Page 0.02, and are as follows:

INIT DIRECTORY:

If for any reasons the directory of the recording files is not repairable anymore, and no backup from a good directory was made, this utility can be used. It initialises just the directory of the recording system, not the effect arrangements and not the softkey records and the songs.

FORMAT:

It should not be necessary to format the whole drive. However if by any accident this is unavoidable, use the FORMAT function on Page 0.02. This procedure takes about one hour, and you have to wait until the drive is stopping with headmovements (the typical sound).

3.1 Major Specifications

NOTE 1: The DC input power is specified at the connector J3 on the DK511 printed circuit board.

3.2 Ambient Conditions and Reliability

No.	Item		Specifications
			DK511-8
1	Temperature	Operating	5 to 45°C (41 to 113°F)
		Non-operating	-20 to 50°C (-4 to 122°F)
		Shipment/storage	-40 to 60°C (-40 to 140°F)
	Temperature gradient		10°C/hour (18°F/hour)
2	Humidity	Operating	8 to 80%
		Non-operating	8 to 90%
	Maximum wet-bulb temperature		29°C (84.2°F, non-condensing)
3	Vibration	Operating	0.25G or less
		Non-operating	0.5G or less
4	Shock	Operating	2G or less (10msec, half sine wave)
		Non-operating	20G or less (10msec, half sine wave)
5	Atmosphere		No corrosive gas or saline atmosphere
6	Acoustic noise		50 dB or less except when start-up, stop, and seek. Measured at a distance of 1 m by selecting level A (slow) of the vibroscope.
7	Altitude above sea-level	Operating	3,000 m or lower (10,000 feet or lower)
		Non-operating	12,000 m or lower (40,000 feet or lower)
8	MTBF		Expected 20,000 hours or longer
	Information error rate (after 10 retrials)		Recoverable : 10 ⁻¹⁰ times/bit Unrecoverable: 10 ⁻¹³ times/bit
	Seek error rate		10 ⁻⁶
9	Life		5 years or 20,000 hours, whichever is sooner under careful storage or handling. Contact start/stop operations: up to 10,000 times.

PPG dealer's information, march 87

Although all the new functions mentioned here will be described in the next manual, we'd like to give you a brief preview.

- ```
- set cursor to FORMAT
- press EX > Format total ?
- 1/0 > Are you sure ?
- 1/0 > Format in progress ?
```

All other functions on this Page are disabled until the Tape Streamer is available (V1.5).

2. On Page 1 a few details are to mention which increase the power and flexibility of the HDU .
  - 2.1 The time of the Start Cue (>TIM) has been extend from one hundredth to one thousandth second.  
There is one more digit on the display to set the Start Cue with a resolution of 1 msec..

# Software News

PPG dealer's information, march 87

- PAGE 02 -

The fine cutting works as follows

Set the cursor to the new 3-digit field and press EX.

Change the value with +/- and press EX again.

You will hear the result immediately.

- 2.2 To control the recording level a new **VU-Meter window** is displayed during the pre-monitoring.

|     |    |    |     |
|-----|----|----|-----|
|     |    |    |     |
| -12 | -6 | -3 | 0dB |
|     |    |    |     |

The metering is directly taken from the A/D converters.

When the record starts the normal track sheet will occur on the display.

- 2.3 The function CU (key "B") has another function when no playback and recording is running.

Pressed in this mode, the next defined M-file is loaded.

This Call up Unknown M-file function is a kind of intelligent search function.

3. At Page 3 (and 5) the immediate editing via pots has been disabled in order to avoid undesired edits on finished songs. Safety first .....

4. The new Page 5 is the SMPTE Time based Song Editor. The outline of the display is similar to the MIDI Page 3. The most important feature is the internal clock. With this feature it is possible to realize SMPTE oriented cutting and blending without an external SMPTE generator. Because of that the dialog on the **TEST** and **LOAD** function is enlarged to the question **EDIT ?**. If you press 1(=yes) the HDU memorizes the time you start your M-files. If you answer 0 (=no), you hear only the "playback" and no editing is possible.